



# SHUFFLEBOARD BOWLING GAME INFORMATION

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Shuffleboard bowling is very similar to traditional bowling, the goal is to aim and glide your puck towards the center pin, knocking down as many pins as possible. The more pins you knock down, the more points you score. It is an excellent way to improve your hand and eye coordination, aiming accuracy, and overall skill level. The game adds instant variety and competitive fun to your shuffleboard table. The cool thing is shuffleboard bowling can be played with as many players as you like, making it a great game option during parties or family gatherings.

## GAME SET UP

Shuffleboard bowling is very easy to set up. The pin setter simplifies the setup process ensuring accurate pin placement every time. Select the end of the table that you want to aim at, insert the solid wood bowling pins into the template holes. The shuffleboard pins are arranged in a 1-2-3-4 triangular formation of ascending pins, make sure the single pin is facing the direction the pucks will descend from. Remove the pin setter and you will have an evenly spaced triangular pin formation that is ready for game play. The table play surface acts as a bowling lane allowing the pucks to glide smoothly down the center towards the bowling pins. Make sure to sprinkle an adequate coat of shuffleboard wax on the surface prior to game play. You're now ready to take aim and glide your puck towards the center pin and let the fun and exciting competition begin!



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## KEEPING SCORE

Each player gets two attempts to glide their puck down the alley and knock down all ten pins. These two turns make up what is called a frame. To keep score, add up the total number of pins you knocked down each turn. If you get a spare at any point, add 10 plus the total amount knocked down during the first turn in the next frame. For a strike, add 10 plus the total amount knocked down during both turns in the next frame. A full game consists of 10 frames, but you can shorten it down if you're limited on time.

- Spare– Occurs when all pins are knocked down on the second attempt. The score for this frame is calculated by adding 10 plus the number of pins knocked down in the player's first attempt on the next frame.
- Strike– Occurs when all pins are knocked down on the first attempt. The score for this frame is calculated by adding the player's total score for the next frame plus 10.

If you bowl a strike or spare on the final frame you get an extra frame to rack up additional points. At the end of the game, the scorecard is calculated, and the winner is the player with the highest score.

## Basic Symbols

- Strike = X = In the small box
- Spare = / = In the small box
- Miss = - = the minus sign is used to indicate that no pins were knocked down.
- Split = 0 = A circle around the number of pins left on the first ball means a split.



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